

**HAMPTON PARKS AND RECREATION DEPARTMENT  
YOUTH BASKETBALL RULES AND REGULATIONS 2012-13 SEASON**

1. **League and Player Eligibility:** The HPRD Basketball League will consist of 10 athletic associations containing five (5) age divisions of play: Seniors, Juniors, Intermediates, Midgets and Mighty Mites. There will be 8 Middle School associations containing two (2) age divisions of play: Juniors and Intermediates. No school team may play in a recreation division league and no recreation division team may play in a middle school division league. The only exception is if a division has less than 4 teams then recreation and school teams may be combined to form a league. **All mighty mites must be six (6) years old by October 1, 2012.**

2. **AGE LIMITATIONS:**

	<u>BOYS</u>	<u>GIRLS</u>
MITE DIVISION	6- 8	6- 8
MIDGET DIVISION	9-10	9-10
INTERMEDIATE DIVISION	11-12	11-12*
JUNIOR DIVISION	13-14	13-15*
SENIOR DIVISION	15-18	16-18

\* If there are not enough girls' teams in the Intermediate and Junior Divisions then those teams will be combined into one division.

October 1, 2012 is the cut-off date concerning birth date eligibility.

**EXAMPLE:** A youth who becomes 10 years old on or before October 1, 2012 will play as a 10 year old. A youth, who becomes 10 years old at any time after October 1, 2012 will play as a 9 year old.

**A player may play on only one team. Players can not play on a middle school team and a recreation league team. Once the league games have started no player may transfer to another team or association.**

**NOTE:** BOYS AND GIRLS PLAY BY THE SAME RULES UNLESS OTHERWISE NOTED.

3. **Rosters and Team Eligibility:**

- a. Teams will become eligible for play after the following requirements have been met: Each player on the roster must reside and attend a school within the City of Hampton. Use of an address in another school district will be considered the district of residence. **If a player has been suspended from school they may not participate in a sanctioned league game/practice until he/she is officially(physically) back in school. If a player is suspended on a Friday they will not be allowed to play on Saturday. This does not apply to in-school suspension.**

**EXCEPTION -** Any youth attending school in another district and is a resident of the City of Hampton must prove that tuition is being paid within that other district or that their parent/guardian is employed by the school in that other district in order to play with the HP&RD Basketball Program. (Regardless, the participant must reside in Hampton and if the participant is enrolled in another school district it must be done so using their Hampton address.) If a

participant is home-schooled documentation from the Hampton School Board Office is required for the current academic year.

- b. Valid Birth Certificates, Passports, or Hospital Birth Records must be presented and approved by each commissioner.
- c. Each team shall consist of no more than 15 players and a minimum of 10 players per roster. Teams must maintain a roster of 10 players during the entire season. **NO players can be added after January 7, 2013.** If any teams fall under the minimum 10 players per roster after the season has started the commissioner must get permission from the Hampton Athletic Division before adding players to meet the minimum requirement. All players on a roster must have played at least one game by January 15, 2013 or the team will be considered ineligible for the playoffs.
- d. Each roster must have **typed** players names, address, birth dates, and birth certificate/passport/hospital record numbers and school attending in order for a team to be eligible for play.
- e. Registration may begin on October 22, 2012.
- f. The \$15 player participation fee is non-refundable under any circumstances. All player registration fees must be paid by January 11, 2013. Teams failing to pay the registration fees will not be permitted to continue to participate.
- g. Association registration is by appointment only. Rosters, birth certificates, participant consent forms and parent code of ethics are due by December 7, 2012 no later than 4:00 p.m. **NO EXCEPTIONS!**
- h. No new teams can be added by an association after December 7, 2012.
- i. Players may move up to the next age group if written request is submitted to the Athletics Division, accompanied by written parental permission. The Athletic Division will investigate each request and determine eligibility for each move request.

NOTE: If a player is moved up, he/she must play with that age group for the remainder of the season. This action will be done before the first game of the season.
- j. **INELIGIBLE PLAYERS** - Any youth who participates in any official game this academic year, Junior Varsity or Varsity Basketball will be considered ineligible for league play within the HP&RD Basketball League this academic year. **NO EXCEPTIONS!**

If a team is found using an ineligible player a forfeit penalty will be imposed from one to three games. Each situation will be handled on a case-by-case basis.

#### **4. PLAYER PARTICIPATION:**

- a. Each player must play a full quarter from start to finish. Only players present before the start of the game can be put into the official scorebook. No players can be added to the line up once the 1<sup>st</sup> quarter is finished. Teams must play all their players even if the opposing team has fewer players.
- b. The coach in charge of the team **at game time** has sole responsibility for carrying out the aforementioned rule. However, the gym supervisor will be checking the official scorebook at the end of the third (3<sup>rd</sup>) period to make sure each team is complying with the rule. If he/she is unable to check the scorebook and the coach does not play a player at least one quarter from start to finish, the game shall be forfeited. (This must be certified in the "Official" Scorebook). A player playing four minutes during one quarter, and four minutes in another quarter does **NOT** constitute a full quarter. The coach in charge will receive an automatic suspension

regardless of the game's outcome or league it plays in if all the eligible players do not participate in a game.

- c. A player participating for a Middle School must attend that particular Middle School in Hampton (Eaton, Davis, Spratley, Lindsay, Syms, Jones, Andrews, Phenix). If a middle school doesn't have a team then players attending that school must play for an athletic association. Athletic organizations are exempt from this rule.
- d. School teams may only compete in the Middle School Intermediate or Middle School Junior Division.
- e. A coach who for disciplinary reasons, feels that a player should not play in a game, must - before the game starts - so dictate to the official scorer, referees, and opposing coach. EXAMPLE: A player does not show up for practice but does show up for the game. A player missing from practice for academic or medical reasons is exempt from being withheld from playing in a game. THIS WILL BE INVESTIGATED BY THE HP&RD.
- f. **PERMISSION FORMS:** Before any player can practice or participate on any HP&RD sanctioned team, they must present a completed participation form properly signed by their parent/guardian as well as a birth certificate, passport, etc... to their organization's Commissioner. Team registrations are due by December 7, 2012. NO EXCEPTIONS!

##### **5. PRACTICE SCHEDULE/PROCEDURES:**

- a. Practice may begin on November 13, 2012; acquiring practice space for this time is the responsibility of the Athletic Commissioners. The Hampton Parks and Recreation Department will begin scheduling practice on December 1, 2012. Middle School teams may begin try-outs on November 5, 2012.
- b. Practices for each team may last no longer than two (2) hours per day.
- c. Coaches found practicing longer than two (2) hours a day or conducting an unauthorized practice will be suspended at the discretion of the Athletic Division.
- d. There will not be any practicing on Sundays.
- e. Holding practice sessions and scrimmages on game days are not permitted.
- f. Do not permit any player to participate in any practice sessions until the coach and/or commissioner have **IN HAND** the player's permission forms and their birth certificate/passport/hospital record.

- 6. **LENGTH OF GAMES:** Games including playoffs can be scheduled any given night of the week. If a team is more than 5 minutes late from when a game is scheduled to start a forfeit will be declared.

**Mite Division** - Games shall consist of four 6-minute quarters with one minute between quarters and five minutes between halves. **There will be no score displayed during mite division games.**

**Midget Division** - Games shall consist of four 6-minute quarters with one minute between quarters and five minutes between halves.

**Intermediate, Junior, & Senior Divisions** - Games shall consist of four 8-minute quarters with one minute between quarters and five minutes between halves.

- 7. **SCOREKEEPING:** Each team is required to have one official scorekeeper at or near the scorers

table during each game. The two volunteers (one from each team) will be responsible for their team's scorebook. **The home team will be responsible for providing a volunteer to run the game clock if City Staff is not present.** In the event of discrepancies, the scorebook at the scorers table is the "Official Scorebook" that will be used if a protest is submitted. Any player scratched prior to the start of the game should be reported to the official scorekeeper and to the opposing head coach. If there is no official scorekeeper then the home team will be the official scorekeeper.

8. **CLOCK:** The clock stops only for shooting fouls, time outs, jump balls, and injuries. Clock stops for all violations during the last two minutes of each half for all leagues/divisions. If a team is down by 20 points with two minutes remaining in the game the clock will continue to run.
9. **TIME-OUTS:** Teams will be allowed four (4) time-outs per game to be used at the discretion of the Head Coach. Non-used time-outs may be carried over into any overtime period that occurs.
10. **OVERTIME:** Shall be two (2) minutes with clock stopping for all violations. If the overtime period ends with a tie, additional overtime periods of two (2) minutes will follow until a winner is declared. Each team receives one (1) time-out during an overtime period plus any non-used time-outs from the regulation time. There will be no overtime in the mite division.
11. **OFFICIALS:** Are required to sign (print) the official scorebook prior to the start of each game. All games will be officiated by two referees with the exception of the Mite Division, that division will have one official.

12. **FULL COURT PRESSING:**

**Mite Teams** are not allowed to full court press at any time during the game.

**Midget Teams** are allowed to full court press the entire fourth (4<sup>th</sup>) quarter of the game, including all overtime periods unless they are ahead by 15 or more points.

**Intermediate Girls or Boys Teams** are allowed to full court press the entire second half of the game, including all overtime periods unless they are ahead by 15 or more points.

**Girls Intermediate/Junior Combined Division\*** are allowed to full court press the entire second half of the game, including all overtime periods unless they are ahead by 15 or more points.

**Girls or Boys Junior and Senior Teams** are allowed to full court press the entire game including all overtime periods unless they are ahead by 30 or more points.

Players in the combined girl's division, intermediate divisions and below must remain behind the top of the key until the offensive player has crossed the mid-court line during periods of time when a team is not allowed to apply a full court press.

\*This division will only exist if there aren't enough girls' intermediate and junior teams to have separate divisions.

**Teams are not permitted to run up the scores on opposing teams. This is a youth recreational sport for enjoyment, not to embarrass the opposing players. The Athletic Division will**

**investigate any coach winning by 35 points or more. Coaches found guilty will be served with an automatic suspension.**

- 13. FOUL SHOTS:** Mites - After shooting foul shots, the player shooting may cross the line, but only if momentum carries the player across - they must start the shot attempt from behind the free-throw line. Free-throws will be shot from a 9' line.

Midgets – will shoot free-throw from the standard free-throw line. The player may cross the line, but only if momentum carries them across.

INTERMEDIATE, JUNIOR, AND SENIOR LEAGUES MUST REMAIN BEHIND THE STANDARD FREE-THROW LINE.

- 14. PROTEST:** Same as National Federation of State High School Association Rules and Regulations. **No protest shall be honored** with the exception of eligibility and player participation. It shall be in writing, stating player in question, and be accompanied by a one hundred dollar (\$100.00) fee. The fee will be returned if the protest is upheld. Both the league commissioners and the appellant may present evidence of the rule violation. All decisions shall be made solely on the basis of eligibility and player participation rules. The protest must be submitted to the Athletic Division on the City workday immediately following the game, which is protested, by 4:00 p.m.

EXAMPLE: Tuesday's game protest due by 4:00 p.m. Wednesday

Friday's game protest due by 4:00 p.m. Monday

- 15. BASKETBALL SIZES:** Mighty Mite teams will use a 27.5" ball and Midget and Intermediate teams will use a 28.5" basketball. Junior and Senior teams will use the official regular size basketball.

- 16. COACHING REQUIREMENTS:** All youth basketball coaches must pass the NYSCA Clinic and successfully pass a criminal background check in order to coach basketball in the Hampton Parks and Recreation Department youth leagues. All head coaches must be at least 21 years of age, and all assistant coaches must be at least 18 years of age. If a coach, commissioner or president violates any standards stated within the NYSCA Handbook or breaks the NYSCA Code of Ethics, the HPRD and the Advisory Committee will investigate each case with full authority to impose any disciplinary measure, if necessary. Additionally, a Coaches Roster must be turned in along with the team rosters. Only certified coaches with HRPD issued badges are permitted in the bench area. Under no circumstances will a non-certified coach be permitted to conduct a practice or game.

**Each team will be allowed 2 coaches and 1 scorekeeper to sit on the bench with the team; players from other age divisions will not be allowed.**

- 17. CHAMPIONSHIP TOURNAMENTS:** The end-of-season championships will be between the top four teams within each division, except Mite division. In the event that team standings are tied, head-to-head results will be the determining factor followed by points yielded between the tied teams. If a tie still exists, points yielded for the entire season will be the determining factor.

- 18. AWARDS/TROPHIES:** The HP&RD will present 15 individual trophies to the champions and runner-ups in the Championship Tournament.

19. **LIABILITY**: The head coach shall assume full responsibility for personal injuries that occur during non-league scheduled games, for injuries that occur while traveling to and from such contests, and for injuries that occur on other than sanctioned practice and/or playing gymnasiums. It is for this reason that no player may be dropped off at any game and/or practice site in excess of 30 minutes before game time; the head coach must be present when players are being dropped off. **Additionally, players are permitted to slam dunk the basketball during game time ONLY; no dunking is allowed during warm-ups.** A TECHNICAL FOUL WILL BE CALLED IF ANY PLAYER DUNKS DURING PRE-GAME WARM UPS.

20. **AUTOMATIC SUSPENSIONS**: Any team member, coach, commissioner, or president ejected from a game shall be suspended for a minimum of three (3) games to be played by his/her team. Notice of this suspension by the HP&RD will not be necessary. A second suspension will result in that individual being removed from the HP&RD youth basketball program for the remainder of the season. **Any player, coach, parent or spectator ejected from a game must leave the facility. If the person doesn't leave the facility the officials will forfeit his or her team's current game. Individuals that are suspended by the league may not return to the Sportsplex during the time when HP&RD youth basketball games are being played until their suspension is completed.** The following automatic suspensions will also be enforced:

- A. If a player engages in a fight on or off the court at any City of Hampton Parks and Recreation game or practice site they will be suspended for the remainder of the season.
- B. During a game if a player, coach or spectator leaves the bench area to head towards or displays intent to interact with an altercation or to start one they will be suspended for the remainder of the season.

NOTE: The use of such a player, coach, etc. shall result in an automatic forfeit by his/her team of all games in which he/she participated in while suspended.

If any coach, commissioner, president, or player is found to be associated with any type of violation of the law (ie: possession of drugs), the HP&RD and the Basketball Advisory Committee has full authority to suspend, eject, or ban that coach, commissioner, president, or player, if necessary.

21. **ALCOHOLIC BEVERAGES/ILLEGAL SUBSTANCES/PROPERTY DAMAGE/FIRE ARMS**: The use of alcoholic beverages and/or illegal substances on City of Hampton property is prohibited. Anyone caught using them will be subject to arrest. Any player, coach, commissioner, or president caught using illegal substances or consuming alcoholic beverages will be suspended from the league forever. **A team may be censored if their supporters/fans are caught indulging.** Any team, team member, coach, commissioner, president, or anyone connected with a team in any way, found guilty of defacing or damaging property at any time will be banned permanently from all HP&RD sponsored programs.

22. **NO OUTSIDE FOOD IS ALLOWED**: This includes after game snacks. No water coolers will

be permitted. **If teams are found bringing food to the gym or parking lot areas, they will forfeit their next scheduled game.**

- 23. UNSPORTSMANLIKE CONDUCT:** Any act of unsportsmanlike conduct observed by the HP&RD or reported to the HP&RD by its agents (ie: Officials, School Officials, etc.) will be investigated by the HP&RD and the Basketball Advisory Committee. If a suspension is imposed, it will be for a minimum of one year from the date of suspension and will include all activities sponsored by the HP&RD.
- 24. BOARD OF APPEALS:** The Board of Appeals shall be comprised of the Commissioners of the Basketball Advisory Committee. All appeals must come from the Athletic Association Commissioner representing the player, coach, parent or board member within that association. All appeals must be submitted in writing to the Athletic Division within 72 hours from the time of the initial decision by HP&RD. The Board of Appeals shall hear all appeals to the decision of the HP&RD and shall have the duty to call witnesses and take testimony. Action of the Board of Appeals will be final with no further right of administrative appeal.
- 25. ADDING ASSOCIATIONS TO THE LEAGUE:** Any new association wanting to join the HPRD Basketball League must be approved by the Director of Parks and Recreation, the HPRD Athletic Division and the Basketball Advisory Committee. The new associations must also fulfill the necessary requirements set by the HPRD and the Basketball Advisory Committee.
- 26.** If a Coach, Commissioner, or President violates any standards stated within the NYSCA Handbook or breaks the NYSCA Code of Ethics, the HP&RD will investigate each case with full authority to impose any disciplinary measures, if necessary.
- 27. UNIFORM POLICY - No Jewelry including any hard hair accessory is allowed.** Uniforms must be tastefully worn and all a similar color. Athletic/School Associations must have all their teams wearing the association's assigned colors. Shirts/jerseys must have at least a 6 inch numbers on the back. **Uniform numbers must be 1-5; 10-15; 20-25; etc...** No taped numbers will be allowed. Undershirts or arm sleeves are permitted. Plain solid color head or wristbands may be worn. Shorts must be pulled up to the waist and shirts/jerseys must be pulled down over the chest and tucked in at all times. The penalty for violating these rules are as follows:  
First Offense: Warning Issued  
Second Offense: Technical Foul will be charged  
Third Offense: Technical Foul will be charged resulting in being ejected from the game followed by the 3 game suspension.
- 28. COACHES UNIFORMS:** Coaches must wear similar uniform shirts or a shirt and tie. Coaches' uniforms must be different than apparel worn by parents and spectators with that association. Coaches are not allowed to wear shirts with any vulgar or graphic writing or pictures. No hats or do-rags are to be worn while coaching. Coaching badges must be worn around the neck at all times; no coach will be allowed on the bench without a coaching badge.
- 29. GAME CANCELLATIONS:** For information concerning cancellation or re-scheduling of games

call the Hampton Parks and Recreation Athletics Hotline at **727-6251**. This number should be given to all coaches and parents.

**30. Artificial Noise Makers of any kind will not be permitted at any youth basketball game.**

**31.** Hampton Parks and Recreation reserves the right to change or amend any of the above rules at any time.

*The Hampton Parks and Recreation Department does not discriminate against any person on the basis of race, color, national origin, ancestry, age, marital status, religion, sex, or disability.*

**SAFETY PRECAUTIONS FOR YOUTH BASKETBALL GAMES AND PRACTICES.**

1. Do not permit any child to participate in any practices/games without having their medical release/liability form in hand. NO EXCEPTIONS!
2. Examine your practice facilities for objects that could cause injuries. If you find any unsafe factors on or near your practice facility, call the HP&RD at 726-8750 or 726-8751.
3. When planning and conducting your practice sessions, keep in mind the age and physical condition of your players and act accordingly. Make sure each player is given frequent water breaks.
4. Be alert to any type of injury - large or small. Even if a child is moved off the playing floor by him/herself, he/she could still be the victim of a serious injury. Never put an injured player back into the game and obtain a physicians written approval before returning to practice sessions.

**NOTE: A SECOND BLOW TO THE HEAD OF A CHILD WHO HAS SUFFERED A CONSUSSION CAN EASILY RESULT IN HIS/HER DEATH.**

5. Remember, the teaching of good sportsmanship and safe play is the primary goal of each and every parent, coach, commissioner, and president.

**ANY RULE NOT COVERED BY THESE REGULATIONS SHALL BE GOVERNED BY THE 2012-12 NATIONAL FEDERATION OF STATE HIGH SCHOOL ASSOCIATION RULES AND REGULATIONS.**

**Ryan Smith**  
**726-8750**

**Athletic Hotline**  
**727-6251**

**Samantha Dickenson**  
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